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# Intro to IOS XR for Enterprises and Service Providers

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@BradEdgeworth

BRKARC-1008

# Introduction

## Housekeeping

- Make sure you are in the correct session: BRKARC-1008
- Please silence cell phones
- If you are following along with the PDF version.



Indicates that this is a reference slide.  
(Will not be covered in the presentation).



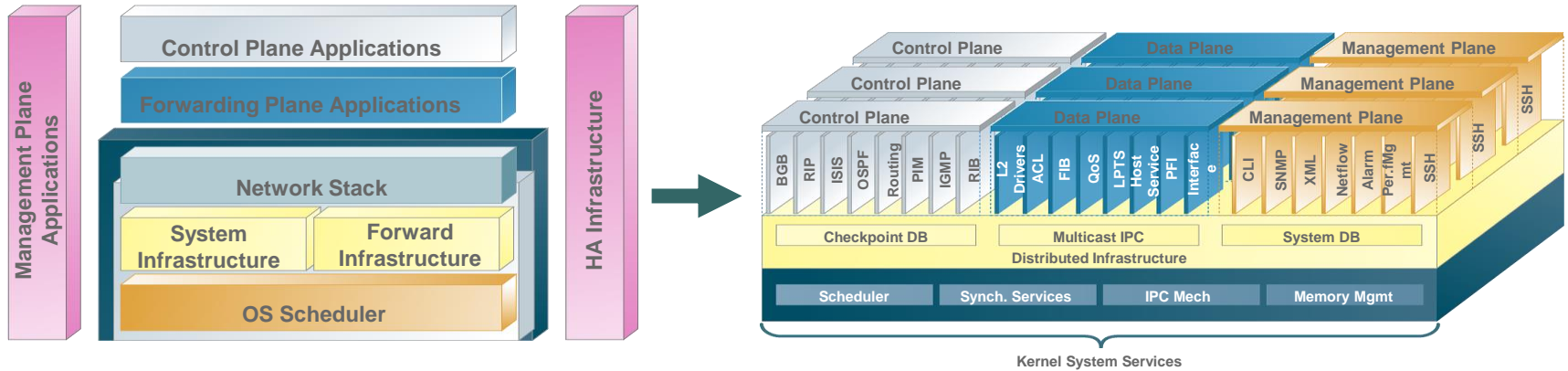
# Agenda

- Introduction
- IOS XR Architecture
  - Modularity, Scalability, Stability, Security, Software Package
  - Classic vs XR 6.0
- Command Line Interface
- Configuration Management
- Monitoring and Troubleshooting tools
- Example Configurations
- Route Policy Language (RPL)

# IOS XR Architecture : Modularity & Software Packages



# Evolution of Router OS



## IOS

- Monolithic Kernel
- Run to Completion Scheduler
- Centralized Infrastructure
- Centralized applications
- Everything has hardware access



## IOS XR

- Micro Kernel
- Preemptive Multitasking
- Distributed Infrastructure
- Distributed applications
- Limited access to hardware

*Established  
2004*

# IOS XR's Software Packaging

- Does not use a single file. Uses multiple DLLs that make up a software feature.
- DLLs provide a mechanism for memory sharing and are loaded & unloaded as needed.
- Package Installation Envelopes (PIEs) are a delivery mechanism for packages.
- The *'mini'* is the core composite package that contains mandatory software to boot IOS XR

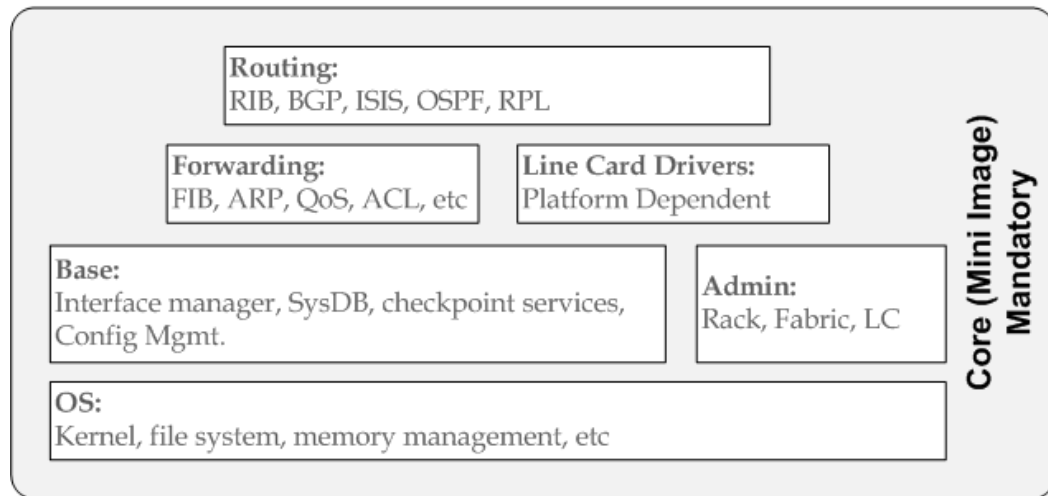
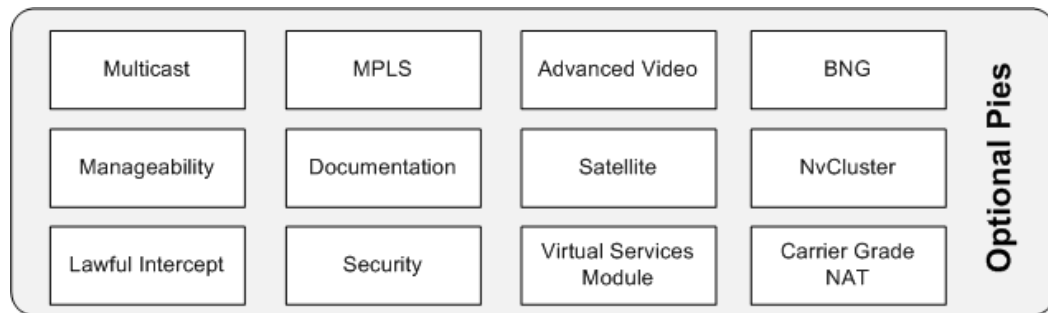


PIE?



Mini?

# IOS-XR Software Packages



## IOS XR Mini:

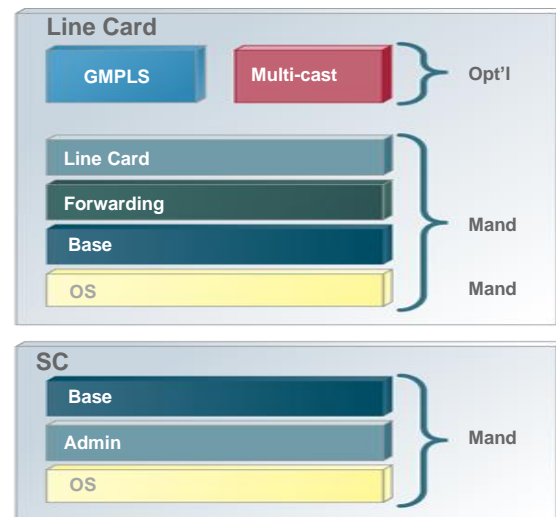
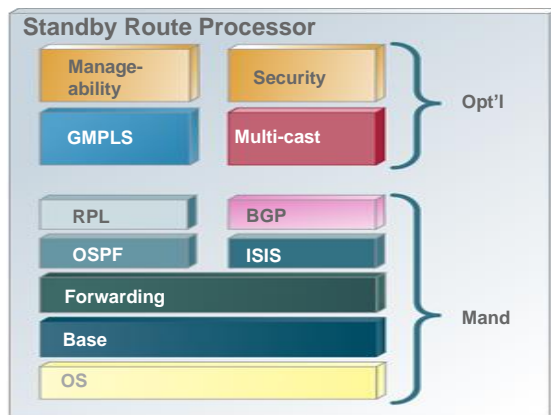
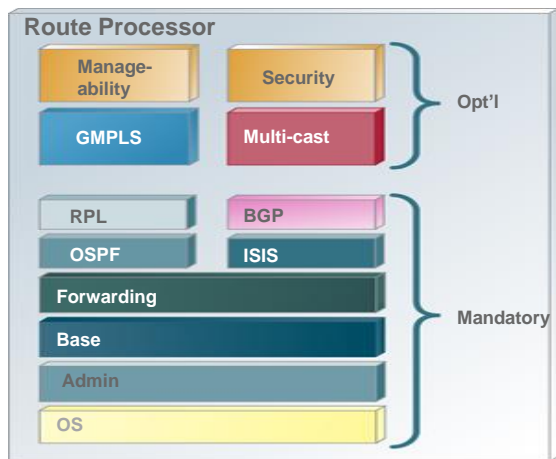
- Includes the following components:
  - OS
  - Base
  - Admin
  - Line Card Drivers
  - Forwarding Logic
  - Routing Protocols

## IOS XR Versioning

- **Major release**  
New functionality (4.2, 4.3, 5.1, 5.2, etc.)
- **Maintenance release**  
SW fixes (5.2.0, 5.2.1, 5.2.2)
- There are not any special S, T, J, or XT trains; special functionality is added through packages.



# IOS XR Modular Packaged Software



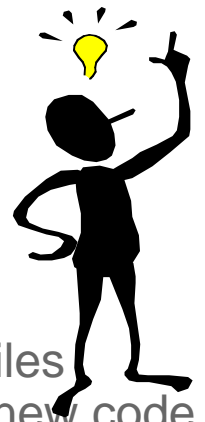
# Software Maintenance Upgrade (SMUs)

- Patches for urgent issues for a specific code release and platform
- Fix integrated into the subsequent IOS XR maintenance release.
- Corrects defects only. No interface changes (no changes to CLI, APIs, IPC etc.) or new feature content. Also shrinks your (customer) validation time because only that feature needs to be validated
- SMU is named by release and bugid - Examples - **hfr-px-5.2.1.CSCue55783.pie**



SMU?

# PIE Installation Concepts



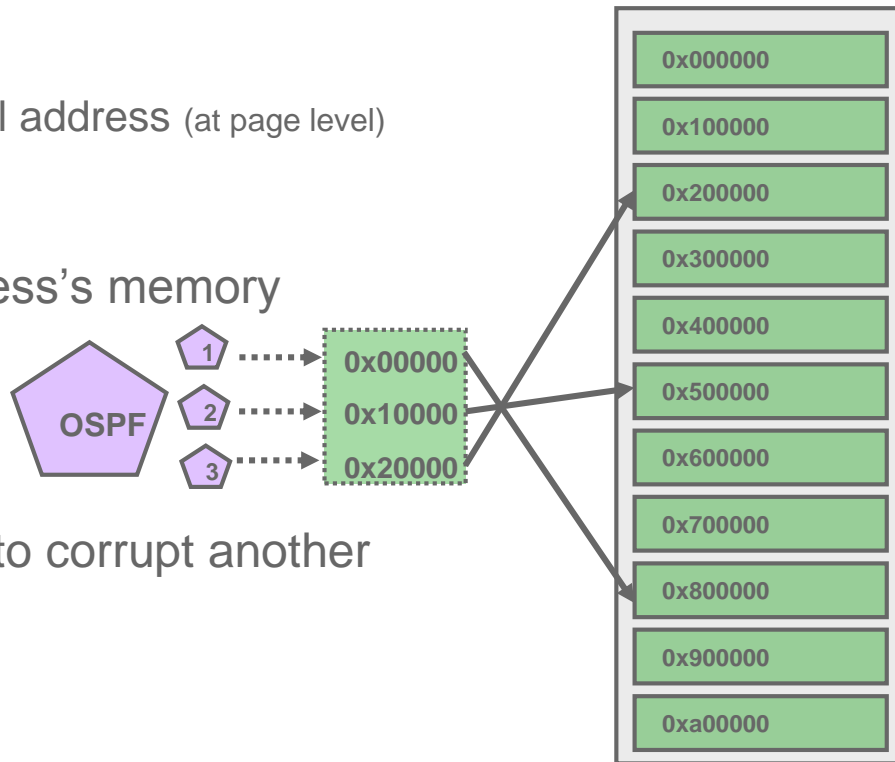
- PIEs can be added, upgraded, or removed.
- Three phases of PIE installation
  - **Add** – Copies the package file to the local storage and unpacks the files
  - **Activate** – Installs the new code by restarting processes/nodes with new code
  - **Commit** – Locks the activated code to sustain reloads
- Three phases of removing a PIE
  - **DeActivate** – Removes the code from runtime
  - **Commit** – Locks the code change to sustain reloads
  - **Delete** – Removes unused packages from the local storage



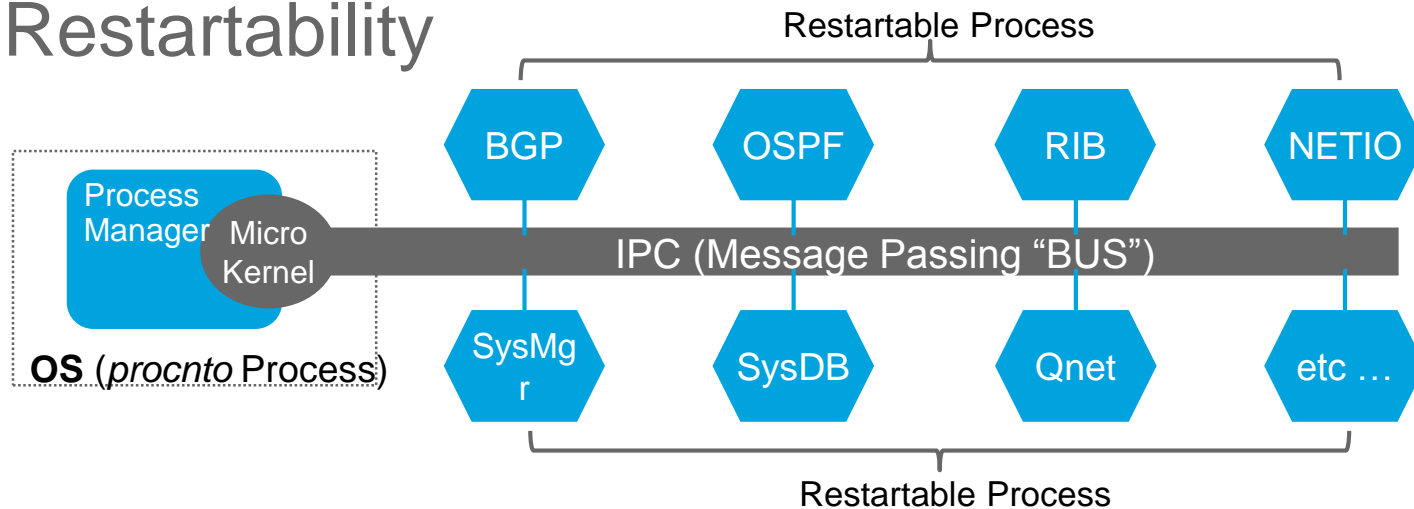
# IOS XR Architecture : Stability

# Protected Memory Space For Processes

- Each process has a virtual memory space
  - Kernel/MMU maps virtual address to physical address (at page level)
  - Threads share the memory space
- One process cannot corrupt another's process's memory
  - Process can only access virtual space
- IOS processes share same memory space through aliasing. Possible for one process to corrupt another process's memory



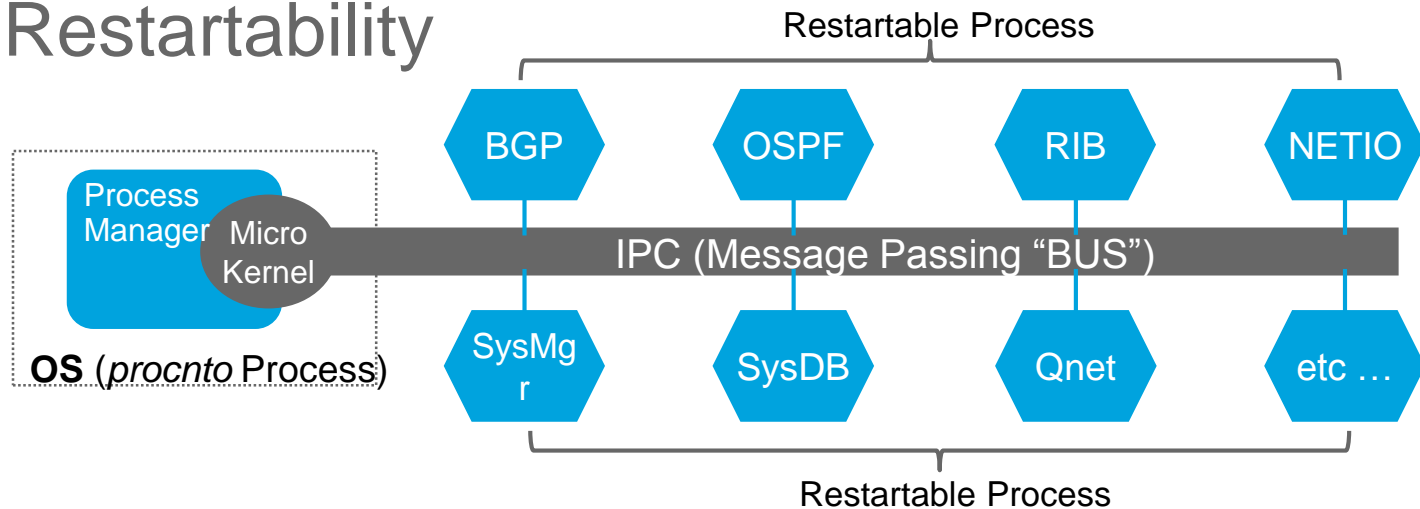
# Process Restartability



- Used for containing small faults or process failures
- All processes outside the microkernel process manager are individually restartable.
- If any of the processes, including SysMgr, SysDB, BGP, or Qnet, is restarted it does not cause the entire system to reload.
- Certain processes are '**mandatory**' – must always be running. Failure of mandatory processes can cause RP failover



# Process Restartability



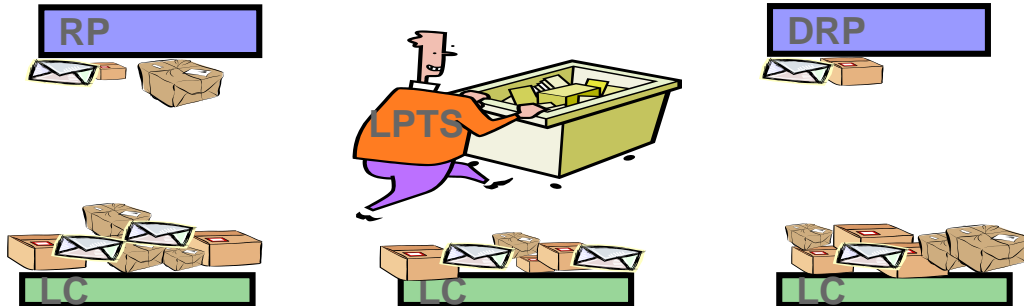
- Processes support restarting with dynamic state recovery
- Processes store will try to store information in a peer process during normal runtime.
- In the event of a process restarts, it recovers its states from checkpoint of persistent storage or peer processes.

# IOS XR Architecture : Security

# Local Packet Transport Services (LPTS)

- Equivalent to CoPP but MUCH better
- Responsible for delivery of data destined for a router.
- Does not apply to transit or IPC traffic
- Enables delivery of data to distributed processes across the system hardware (RPs, LCs)

Interoffice Mail for Data Plane

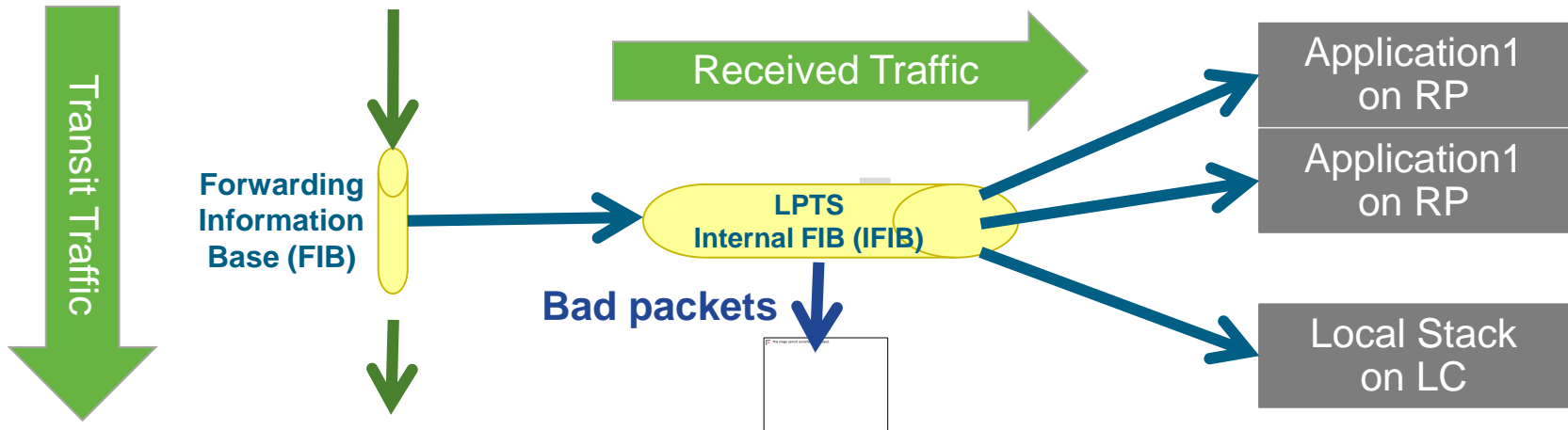


LC/RP CPU guard





# Local Packet Transport Services (LPTS)



- LPTS is transparent and automatic
- LPTS acts as an dynamic internal firewall to protects router resources
  - Rules are dynamically built based upon control plane flows
- Packet forwarding executed in HW - no impact on Line Card CPU
  - Traffic can be rate limited by hardware

# LPTS: Dynamic Control Plane Protection

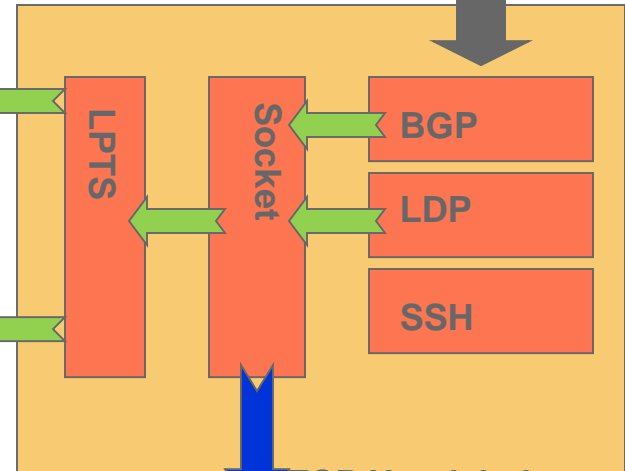
- DCoPP is an automatic, built in firewall for control plane traffic.
- Every Control and Management packet from the line card is rate limited in hardware to provide flood protect at RP

```
router bgp
 neighbor 202.4.48.99
  ttl_security
 mpls ldp
 ...
!
```

## LC 1 Hardware Forwarding Entries

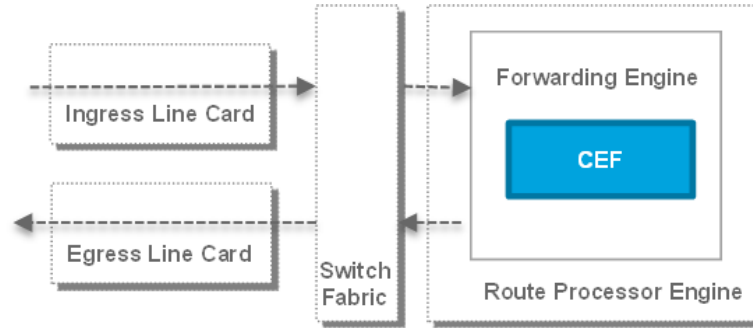
Local	port	Remote	port	Rate	Priority
Any	ICMP	ANY	ANY	1000	low
any	179	any	any	100	medium
any	179	202.4.48.99	any	1000	medium
202.4.48.1	179	202.4.48.99	2223	10000	medium
200.200.0.2	13232	200.200.0.1	646	100	medium

ttl  
255



# IOS XR Architecture : Scalability

# Router Forwarding Architectures: Centralized



Not Very Efficient or Scalable!

- Forwarding Engine (FE) resides on the route processor (RP)
- RP is responsible for running the routing protocols and learning the routes. RP programs the FE with next-hop IP address.
- FE identifies the MAC address & outbound interface for the next-hop IP. FE performs the MAC address rewrite
- Packets received on a line card are forwarded to the forwarding engine regardless of outbound line card (LC)



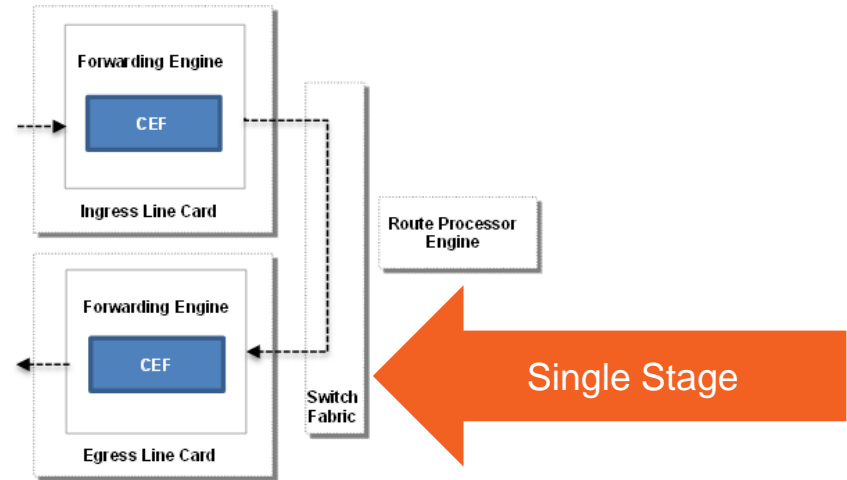
# Router Forwarding Architectures: Single-Stage Distributed

## LC1 Forwarding Engine Table

Destination Network	Out Int	Next-Hop IP	Next-Hop MAC	Outbound MAC
10.10.10.0/24	Gi 2/0	10.1.1.1	00:10:00:C1:5C:01	00:10:00:00:11:01
10.20.20.0/24	Gi 1/0	10.2.2.2	00:10:00:C1:5C:02	00:10:00:00:11:02

## LC2 Forwarding Engine Table

Destination Network	Out Int	Next-Hop IP	Next-Hop MAC	Outbound MAC
10.10.10.0/24	Gi 2/0	10.1.1.1	00:10:00:C1:5C:01	00:10:00:00:11:01
10.20.20.0/24	Gi 1/0	10.2.2.2	00:10:00:C1:5C:02	00:10:00:00:11:02



- Route processor programs forwarding engine based upon routing protocols
- Forwarding Engine (FE) resides on the line cards. Contains all the routes, next-hops, and outbound IP addresses *'on the router'*
- Ingress line card performs destination lookup.
- Packets are sent out on the fabric only if the egress port is on a different LC. Packets are locally forwarded if the ingress and egress ports are on the same LC.

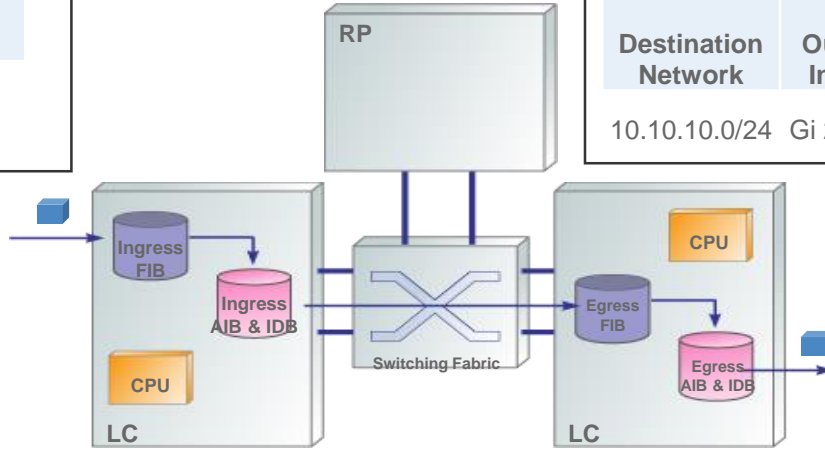
# Router Forwarding Architectures: Two-Stage Distributed

**LC1 Ingress FE Table**

Destination Network	Out LC
10.10.10.0/24	2
10.20.20.0/24	1

**LC2 Egress FE Table**

Destination Network	Out Int	Next-Hop IP Address	Next-Hop MAC	Outbound MAC
10.10.10.0/24	Gi 2/0	10.1.1.1	00:10:00:C1:5C:01	00:10:00:00:11:01

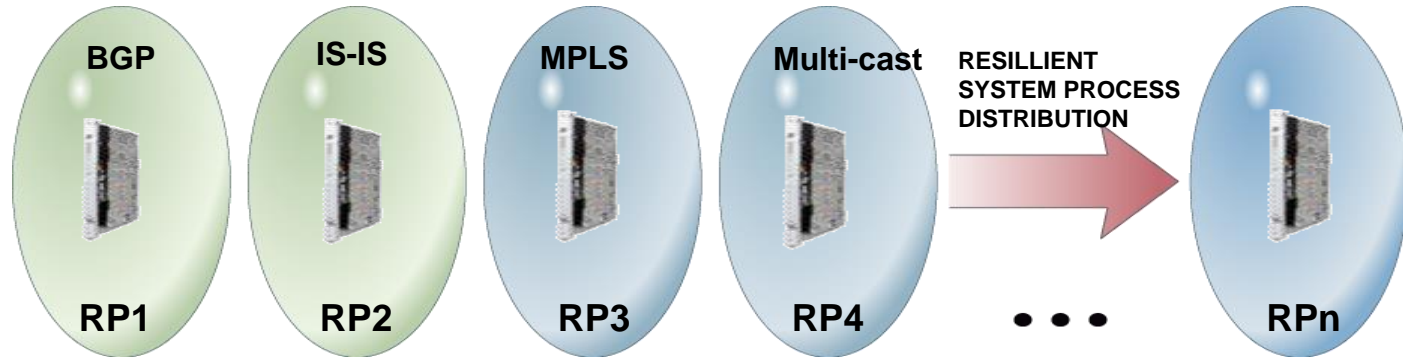


Required for IOS XR

## Two stage forwarding(Distributed)

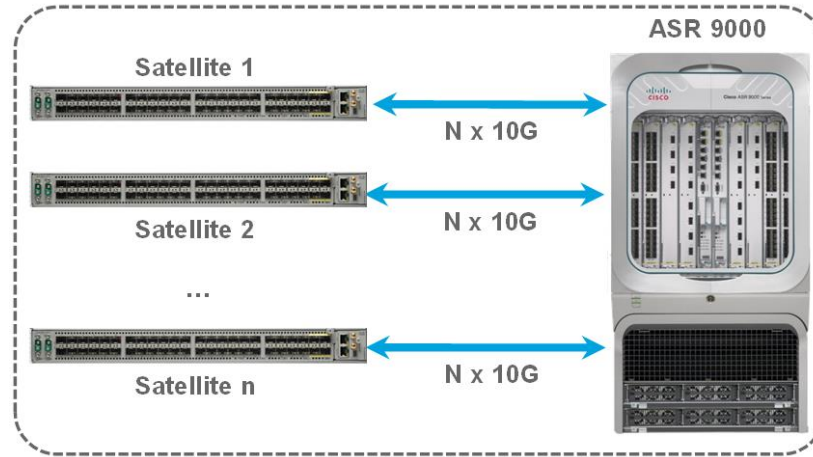
- Each line card has two forwarding engines: Ingress and Egress
- Ingress forwarding engine contains destination networks and destination LC
- Egress forwarding engine maintains AIB & IDB for networks attached to it. Egress FE Identifies next-hop, re-writes MAC address, etc

# Distributed Control Plane



- Routing protocols and signaling protocols can run on one or more Route Processors (RPs)
- Redundancy comes with a standby RP

# nV Satellite

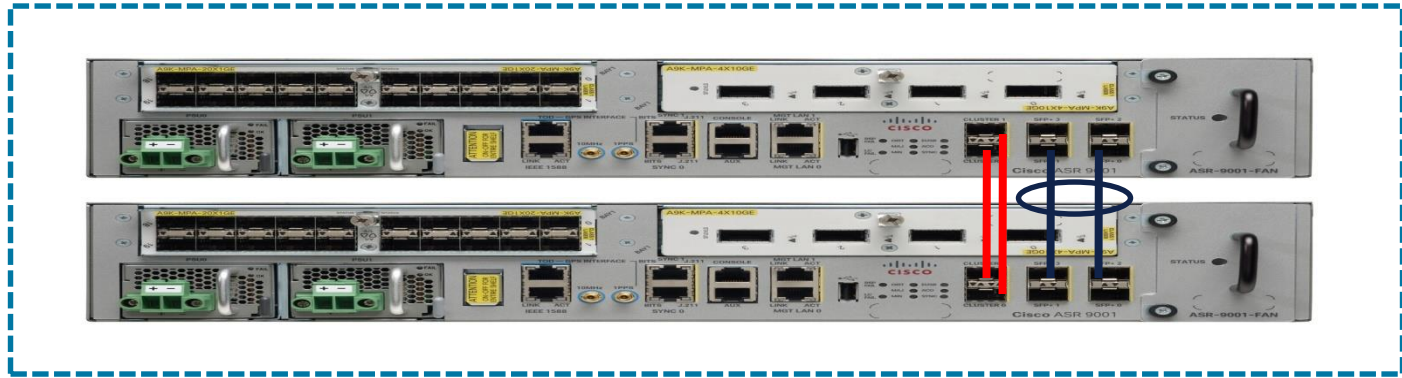


## One Virtual System

Satellite chassis act like remote line cards. Distance can be measured in KM, not M.  
One centralized management for a large geographical area  
Service providers use this technology to reduce truck rolls



# nV Cluster



nV Cluster (1 Logical Router)

Two physical chassis

Provides redundancy in control plane

One logical management; reduces management overhead

Similar to VSS

# IOS XR 6.0 vs IOS XR Classic

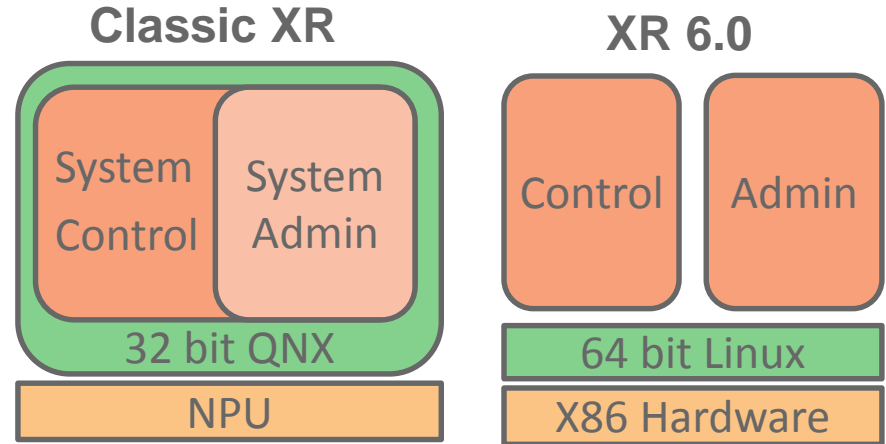
# IOS-XR 6.0: A New Software Infrastructure

64-bit OpenEmbedded Linux support.

- Processes containerization.
- Allows future third-Party applications support.

Process containerization provides:

- Isolation
- Allows future third-party applications
- More efficient than running VMs
- Allows more efficient method of patching software versions via ISSU



# Installing and Updating Third Party Packages



- Third Party Packages are traditional Linux tools available from the Shell
  - Communication: `lighttpd`, `openssh`, `wget`, `curl`, etc.
  - Programming: `python`, `ruby`, `perl`, etc.
  - Utilities: `sed`, `gawk`, `tar`, `gzip`, `vi`, etc.
- Additional packages provided by vendors (No Cisco Support)
  - Chef
  - Puppet
- Installed using `yum` or `rpm`

```
yum-config-manager --add-repo=http://192.168.0.254/XR/6.0.0
yum install chef -y
```



# Classic IOS XR PIE Install

- No dependency management
- Offline process required to copy packages
- Require multiple operations
  - install add
  - install activate
  - install commit
- CSM for package content



# IOS XR 6.0 RPM Install

- Dependency management
- Online process over secure transport
- Single operation
  - install update or install upgrade
- On-box / Off-box package inspection using rpm tool
  - Description
  - Dependencies
  - Content

# IOS XR Devices

# IOS XR Devices



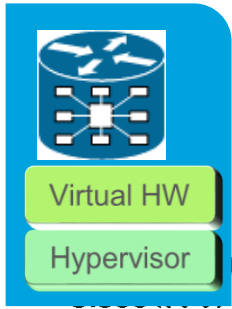
**Carrier Routing System (CRS)**



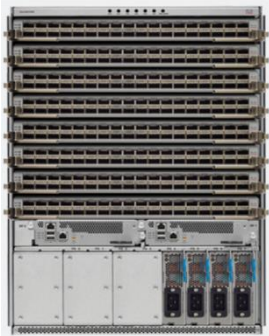
**Network Convergence System (NCS)**



**Aggregation Services Router (ASR) 9000**



**IOS XRv 9000**



# IOS XR Command Line Interface



# CLI Modes

There is no user mode prompt (Like in IOS)

```
IOS>
```

## Executive mode

(Protocol Configuration)

```
RP/0/0/CPU0:IOS-XR#config t  
RP/0/0/CPU0:IOS-XR(config)#
```

## Admin Mode

(Platform Power and Software Version)  
(Package Installation/Upgrade/Removal)

```
RP/0/0/CPU0:IOS-XR#admin  
RP/0/0/CPU0:IOS-XR(admin)#
```

# CLI Parsing Utilities

- Supports multiple parsing utilities to reduce output

```
RP/0/RP0/CPU0:CRS-D#show run | ?  
begin      Begin with the line that matches  
exclude    Exclude lines that match  
file       Save the configuration  
include    Include lines that match  
utility    A set of common unix utilities  
<cr>      Shows current operating configuration
```

**There is not a 'Section'**

**More on this later.....**

# CLI Parsing Utilities (continued)

- Multiple Unix parsing utilities.

```
RP/0/RP0/CPU0:CRS-D#show run | utility ?
```

```
cut      Cut out selected fields of each line of a file
egrep    Extended regular expression grep
fgrep    Fixed string expression grep
head     Show set of lines/characters from the top of a file
less     Fixed string pattern matching
more     Paging Utility More
script   Launch a script for post processing
sort     Sort, merge, or sequence-check text files
tail     Copy the last part of files
uniq     Report or filter out repeated lines in a file
wc       Counting lines/words/characters of a file
xargs    Construct argument list(s) and invoke a program
```

# RegEx Queries

- Multiple keywords requires the use of quotes “ and separation of terms by the pipe |

```
RP/0/RP0/CPU0:CRS1#show processes cpu | exclude 0%
```

```
CPU utilization for one minute: 2%; five minutes: 2%; fifteen minutes: 2%
```

PID	1Min	5Min	15Min	Process
131105	1%	1%	1%	ce_switch
131106	1%	1%	1%	eth_server

```
RP/0/RP0/CPU0:CRS1#show processes cpu | exclude "0%|ce_"
```

```
CPU utilization for one minute: 2%; five minutes: 2%; fifteen minutes: 2%
```

PID	1Min	5Min	15Min	Process
131106	1%	1%	1%	eth_server

# Multi pipe support (continued)

- Support multiple pipes on the command line so that the output can be processed by multiple parsers with the output of any show command.
- Up to 8 pipes are supported.
- Support for Include, Exclude and Regexp all at the same time 😊

```
RP/0/RP0/CPU0:CRS1#show log start Jan 3 07:00:00 | in LDP | in " UP|DOWN" | ex "10.2[0-5]"
```

```
RP/6/RP0/CPU0:Jan 3 17:10:18: mpls_ldp[1038]: %ROUTING-LDP-5-NBR_CHANGE : Neighbor 10.1.1.1:0, DOWN  
(Interface state down)
```

```
RP/6/RP0/CPU0:Jan 3 17:10:58: mpls_ldp[1038]: %ROUTING-LDP-5-NBR_CHANGE : Neighbor 10.1.1.1:0, UP
```



# IOS-XR Interface Format



- New CLI reflects the HW position in the system
  - Introduces the Hierarchical location scheme
  - Interfaces have the **Rack/Shelf/(Slot/Bay)/Interface** scheme
- Protocol referenced by address family type – v4/v6
- Command-set identical or similar to IOS

```
RP/0/0/CPU0:CRS1#show ipv4 interface brief
```

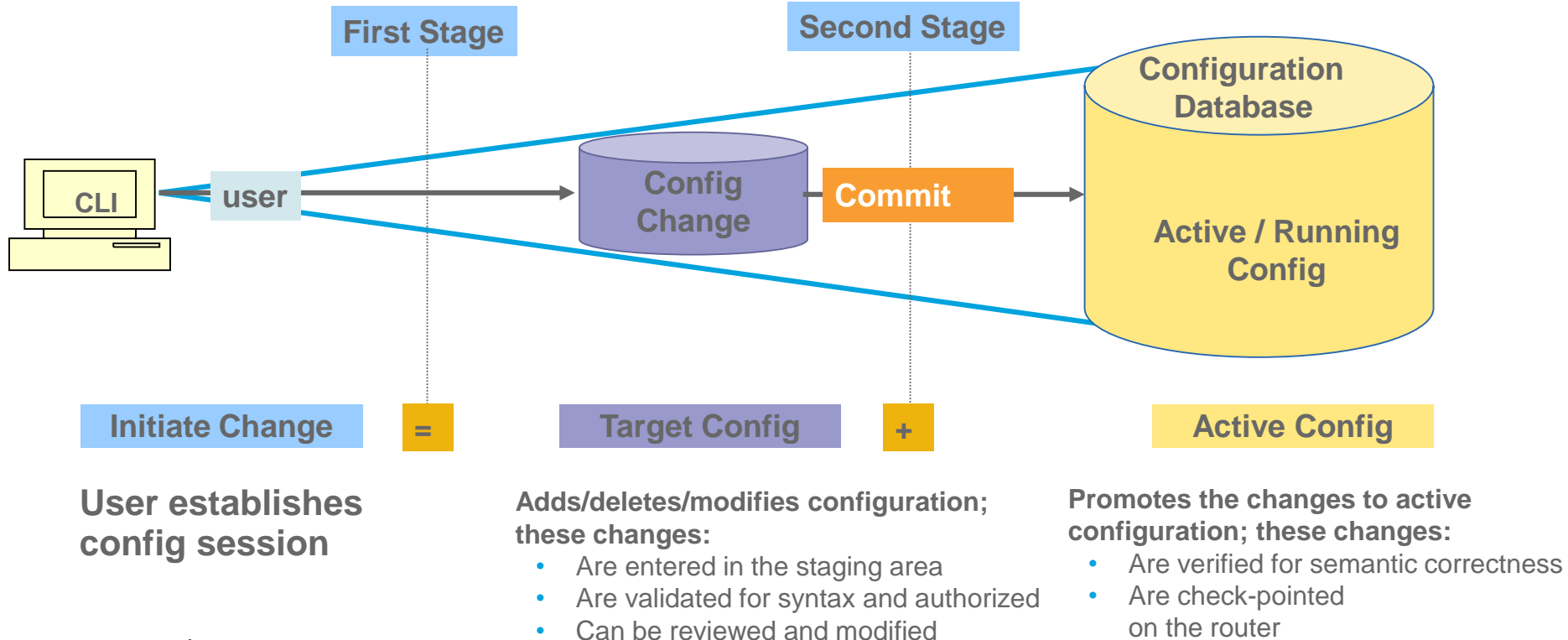
Interface	IP-Address	Status	Protocol
MgmtEth0/0/CPU0/0	10.23.1.69	Up	Up
MgmtEth0/0/CPU0/1	unassigned	Shutdown	Down
GigabitEthernet0/2/0/0	100.12.1.1	Up	Up

# IOS XR Configuration Management

# Differences in IOS XR's Configuration Management

- IOS-XR's configuration is held in a System DB (SysDB)  
There is not a startup-config
- Router configuration is based on two stage configuration model.  
The “**running**” or “**active**” configuration can not be modified directly.
- User makes changes to a **Target Configuration** for the staging of all the changes.
- Order of Operations is not important. 1<sup>st</sup> stage to prevent router lock-outs.
- Supports pre-configuration of hardware
- The Target Configuration must be explicitly **Commit**ed to the active configuration (second stage) which applies the changes to the running-config.

# IOS-XR CLI: Two Stage Configuration Model



# Target Configuration Changes

- Syntax is parsed for CLI syntax only
- The output for the command **show configuration** is dependent upon the CLI mode it is entered

```
RP/0/0/CPU0:ios#conf terminal
RP/0/0/CPU0:ios (config)#hostname XR1
RP/0/0/CPU0:ios (config)#cdp
RP/0/0/CPU0:ios (config)#int gigabitEthernet 0/0/0/0
RP/0/0/CPU0:ios (config-if)#cdp
RP/0/0/CPU0:ios (config-if)#int gigabitEthernet 0/0/0/1
RP/0/0/CPU0:ios (config-if)#cdp
```

Nothing has been processed to the running-configuration

```
RP/0/0/CPU0:ios (config-if)#show configuration
Building configuration...
hostname XR1
cdp
interface GigabitEthernet0/0/0/0
  cdp
!
interface GigabitEthernet0/0/0/1
  cdp
!
End
```

This is the target configuration



# Commit'ng the Change

- The target configuration is checked for validity. It is applied all at once to the running-configuration.
- If an invalid configuration is found, the commit will fail.
- All successful commits are given a Commit-ID and is stored in the SysDB.

```
RP/0/0/CPU0:ios(config-if)#commit
RP/0/0/CPU0:Sep 21 00:26:25.360 : config[66391]: %MGBL-CONFIG-6-DB_COMMIT : Configuration
committed by user 'JCHAMBR'. Use 'show configuration commit changes 100000638' to view
the changes.
RP/0/0/CPU0:XR1(config-if)#
```

# IOS-XR CLI: Config error handling

- **Parser/Syntax error**
  - Identified by the parser when the `<return>` key is entered
- **Commit error**
  - None of the configuration is applied to the running-configuration
  - Syntactically correct but **invalid** from configuration commit standpoint
  - Error details viewed through **“show configuration failed”** command

```
RP/0/0/CPU0:CRS1#configuration term
RP/0/0/CPU0:CRS1 (config)#policy p1
RP/0/0/CPU0:CRS1 (config-pmap)#class c0
RP/0/0/CPU0:CRS1 (config-pmap-c)#set precedence 0
RP/0/0/CPU0:CRS1 (config-pmap-c)#
RP/0/0/CPU0:CRS1 (config-pmap-c)#commit
% Failed to commit one or more configuration items during an atomic operation, no changes
have been made. Please use 'show configuration failed' to view the errors
RP/0/0/CPU0:ios (config-pmap-c)#
RP/0/0/CPU0:ios (config-pmap-c)#show configuration failed
!! CONFIGURATION FAILED DUE TO SEMANTIC ERRORS
policy-map p1
  class c0
    set precedence routine
!!% Class-map not configured: c0
```

# Viewing of List of Commit-IDs in SysDB

```
RP/0/0/CPU0:XR1#show configuration commit list
```

No.	Label/ID	User	Line	Client	Time Stamp
~~~~	~~~~~	~~~~	~~~~	~~~~~	~~~~~
1	1000000038	CROBBIN	vty3:node0_0_CPU0	CLI	Fri May 13 11:06:35 2015
2	1000000037	KJOHNS	vty3:node0_0_CPU0	CLI	Fri May 13 11:05:33 2015
3	1000000036	BEDGEW	vty3:node0_0_CPU0	CLI	Fri May 13 11:00:41 2015
4	1000000035	MOALI	vty3:node0_0_CPU0	CLI	Fri May 13 10:59:39 2015
5	1000000034	CROBBIN	vty3:node0_0_CPU0	CLI	Tue Apr 27 15:08:04 2015
6	1000000033	KJOHNS	vty1:node0_0_CPU0	CLI	Tue Mar 16 15:32:27 2015
7	1000000032	MOALI	vty3:node0_0_CPU0	CLI	Mon Mar 15 16:22:54 2015
8	1000000031	BEDGEW	vty3:node0_0_CPU0	CLI	Mon Mar 15 16:21:14 2015

# Viewing List of Configuration Changes in SysDB

- Allows you to view the changes occurred over a period of time or a specific commit-id

```
RP/0/0/CPU0:XR1#show configuration commit changes 1000000025
Building configuration...
!
no route-policy RPL-L3-IPv4-IN-BETA
end
```

```
RP/0/0/CPU0:XR1#show configuration commit changes last 3
Building configuration...
no cdp
!
no interface Loopback0
!
no router ospf 1
end
```

# Configuration Rollback

- Allows the configuration to be rolled back a # of changes or restores the configuration to a specific point of time.
- Configuration rollback is considered a change.
- It is possible to view the list of changes being made before issuing a rollback

```
RP/0/0/CPU0:XR1-COMMITREPLACE#rollback configuration last 3
Loading Rollback Changes.
Loaded Rollback Changes in 1 sec
Committing..
10 items committed in 2 sec (4)items/sec
Updating.
Updated Commit database in 1 sec
Configuration successfully rolled back 3 commits.
RP/0/0/CPU0:XR1#
RP/0/0/CPU0:XR1#show configuration commit list
```

SNo.	Label/ID	User	Line	Client	Time Stamp
1	1000000021	JCHAMBR	con0_0_CPU0	Rollback	Fri May 20 16:37:10 2015
2	1000000020	JCHAMBR	con0_0_CPU0	CLI	Fri May 20 16:08:57 2015



# Commit Confirmed

Packet Loss for 'Commit Confirmed' is a lot less than a 'Reload In'

- 1<sup>st</sup> Commit is a Trial.  
Initiates an automatic rollback if the trial commit is not committed a 2<sup>nd</sup> time.
- Ensures that a change does as it is supposed to.
- **Helps prevent lockouts!!!**

```
RP/0/0/CPU0:XR1(config)#hostname XR1-COMMIT-CONFIRM
RP/0/0/CPU0:XR1(config)#commit confirmed 30
RP/0/0/CPU0:Sep 16 13:46:53.374 : config[66625]: %MGBL-CONFIG-6-DB_COMMIT : Configuration
  committed by user 'BEDGEW'. Use 'show configuration commit changes 1000000042' to view
  the changes.
RP/0/0/CPU0:XR1-COMMIT-CONFIRM(config)#
RP/0/0/CPU0:Sep 16 13:47:24.075 : cfgmgr_trial_confirm[66653]: %MGBL-CONFIG-6-DB_COMMIT :
  Configuration committed by user 'BEDGEW'. Use 'show configuration commit changes
  1000000043' to view the changes.
RP/0/0/CPU0:XR1(config)#

RP/0/0/CPU0:XR1#show configuration commit list
Mon May 16 13:59:44.908 EDT
SNo. Label/ID      User      Line      Client      Time Stamp
~~~~ ~~~~~~      ~~~~      ~~~~      ~~~~~~      ~~~~~~
1      1000000043    BEDGEW    vty3:node0_0_CPU0  Rollback    Mon May 16 13:47:23 2015
2      1000000042    BEDGEW    vty3:node0_0_CPU0  CLI         Mon May 16 13:46:53 2015
```

# Commit Confirmed

- 2<sup>nd</sup> Commit does not register as a change

```
RP/0/0/CPU0:XR1 (config)#hostname XR1-COMMIT-CONFIRM
RP/0/0/CPU0:XR1 (config)#commit confirmed 30
RP/0/0/CPU0:Sep 16 13:51:47.414 : config[66850]: %MGBL-CONFIG-6-DB_COMMIT : Configuration
  committed by user 'BEDGEW'. Use 'show configuration commit changes 1000000044' to view
  the changes.
RP/0/0/CPU0:XR1-COMMIT-CONFIRM(config)#
RP/0/0/CPU0:XR1-COMMIT-CONFIRM(config)#commit
% Confirming commit for trial session.
RP/0/0/CPU0:XR1-COMMIT-CONFIRM(config)#exit
RP/0/0/CPU0:XR1-COMMIT-CONFIRM#
RP/0/0/CPU0:XR1-COMMIT-CONFIRM#show configuration commit list
```

SNo.	Label/ID	User	Line	Client	Time Stamp
1	<b>1000000044</b>	BEDGEW	vty3:node0_0_CPU0	CLI	Mon May 16 13:51:47 2015
2	1000000043	BEDGEW	vty3:node0_0_CPU0	Rollback	Mon May 16 13:47:23 2015
3	1000000042	BEDGEW	vty3:node0_0_CPU0	CLI	Mon May 16 13:46:53 2015

Time for a Break!  
Questions about  
Configurations?

# IOS XR Operation and Monitoring Tools

# Trace functionality

- Trace functionality is a form of 'always-on' debug without performance hit
- Circular logging
- Built-In to almost every component of IOS XR

```
RP/0/RP1/CPU0:CRS1#show ospf trace
OSPF Trace Summary (2, RP/1/RP0/CPU0:CRS1, 0M)

  Trace Name      Size      Count  Description
  -----
1. adj            65536     6291   adjacency
2. adj_cycle     65536   893383 dbd/flood events/pkts
3. config        2048       486   config events
4. errors        8192   868816 errors
5. events        4096       255   mda/rtrid/bfd/vrf
6. ha            8192       485   startup/HA/NSF
7. hello         2048   3982447 hello events/pkts
8. idb           8192       973   interface
9. pkt           2048   1927767 I/O packets
10. rib          65536     52190 rib batching
11. spf          65536     93138 spf/topology
12. spf_cycle    65536   352143 spf/topology detail
13. te           4096     3893   mpls-te
14. test         1024    20052   testing info
15. mq           65536         5 message queue info
```

# Trace functionality (continued)

```
RP/0/RP0/CPU0:CRS1#show ospf trace hello
```

```
Traces for OSPF 2 (Wed Jan 22 08:55:38)
```

```
Traces returned/requested/available: 2048/2048/2048
```

```
Trace buffer: hello
```

```
1   Jan 22 08:49:45.305* ospf_send_hello: area 0.0.0.80 intf MADJ: BE1008 from 0.0.0.0
2   Jan 22 08:49:45.546 ospf_rcv_hello: intf BE1009 area 0.0.0.74 from 10.1.0.9 10.1.9.2
3   Jan 22 08:49:45.546 ospf_check_hello_events: intf MADJ: BE1009 area 0.0.0.74 from 0.0.0.0
4   Jan 22 08:49:45.573* ospf_send_hello: area 0.0.0.74 intf MADJ: BE1008 from 0.0.0.0
5   Jan 22 08:49:45.845* ospf_rcv_hello: intf BE1009 area 0.0.0.80 from 10.1.0.9 10.1.9.2
6   Jan 22 08:49:45.845* ospf_check_hello_events: intf MADJ: BE1009 area 0.0.0.80 from 0.0.0.0
7   Jan 22 08:49:45.917* ospf_send_hello: area 0.0.0.80 intf Te0/5/0/7 from 10.1.80.1
8   Jan 22 08:49:46.232 ospf_rcv_hello: intf BE1008 area 0.0.0.74 from 10.1.0.8 10.1.8.2
```



# 'Monitor interface' command

Monitoring Time is shown.  
Great for differentiating output if  
reviewing router session logs later

```
RP/0/RP1/CPU0:CRS1#monitor interface
```

```
CRS1-CRS
```

```
Monitor Time: 00:00:37
```

```
SysUptime: 245:59:24
```

```
Protocol:General
```

Interface	In (bps)		Out (bps)		InBytes/Delta	OutBytes/Delta
Mg1/RP0/CPU0/0	1000/	0%	0/	0%	173.8M/954	79086/0
Tel/6/0/0	0/	0%	0/	0%	0/0	0/0
Tel/6/0/1	7000/	0%	2000/	0%	748.4M/479	276.0M/478
Tel/6/0/2	0/	0%	0/	0%	0/0	0/0
---	snip					
Gi1/15/3/5	0/	0%	0/	0%	0/0	0/0
Gi1/15/3/6	0/	0%	0/	0%	0/0	0/0

```
Quit='q',      Clear='c',      Freeze='f',  Thaw='t',  
Next set='n',  Prev set='p',  Bytes='y',  Packets='k'  
(General='g', IPv4 Uni='4u', IPv4 Multi='4m', IPv6 Uni='6u', IPv6 Multi='6m')
```

# 'Monitor interface *int-type int-number*' command

```
RP/0/RP1/CPU0:CRS1#monitor interface Bundle-ether 1008
```

```
CRS1                Monitor Time: 00:00:18                SysUptime: 246:02:20
```

```
Bundle-Ether1008 is up, line protocol is up  
Encapsulation ARPA
```

```
Traffic Stats:(2 second rates)                                Delta
```

Input Packets:	6489005	14
Input pps:	8	
Input Bytes:	1507217455	1274
Input Kbps (rate):	5	( 0%)
Output Packets:	7079943	15
Output pps:	9	
Output Bytes:	1490126647	2024
Output Kbps (rate):	8	( 0%)

```
Errors Stats:
```

Input Total:	0	0
Input CRC:	0	0
Input Frame:	0	0
Input Overrun:	0	0
Output Total:	0	0
Output Underrun:	0	0

# Process Management

- Process

- An executable portion of code run within its own memory space
- Each process is allocated a Job ID# or JID when it is first run. **Remains associated** with the process even if the process is stopped & restarted
- Processes can be viewed or restarted by name or JID on a system level or for a specific LC

- Threads

- A process may contain one or more threads or a 'sub-process'.  
e.g. OSPF process has a thread which handles 'hellos'.
- Each thread is assigned a PID#. The **PID changes** if the process is stopped and restarted

- Processes can even be followed or completely dumped (memory capture) for troubleshooting by TAC

# Process Restartability

```
RP/0/RP1/CPU0:CRS1#process shutdown snmpd
```

```
RP/0/RP1/CPU0:CRS1#show processes snmpd
```

```
      Job Id: 288`  
      PID: 143532  
Executable path: /disk0/hfr-base-4.2.1/bin/snmpd  
Instance #: 1  
Respawn: ON  
Respawn count: 1  
Last started: Mon May  9 15:32:22 2015  
Process state: Killed (last exit status: 15)  
Ready: 11.636s
```

Process state reported as 'killed'

```
RP/0/RP1/CPU0:CRS1#process restart snmpd
```

```
RP/0/RP1/CPU0:CRS1#show processes snmpd
```

```
      Job Id: 288  
      PID: 8528114  
Executable path: /disk0/hfr-base-4.2.1/bin/snmpd  
Instance #: 1  
Respawn: ON  
Respawn count: 2  
Last started: Thu May 12 11:46:38 2015  
Process state: Run (last exit status : 15)  
Ready: 6.657s
```

JID# remains constant, PID# changed on restart

Respawn counter incremented with process restart

# 'Monitor process' command

- Command provide Unix 'top' like information
- Displays details on number of running processes, CPU and memory utilization
- Automatically updates every 10 seconds
- Can specify the location of the node that you wish to monitor, for example 0/RP0/CPU0 or 0/2/CPU0
- To change the parameters displayed by monitor processes, enter one of the interactive commands eg. **?** to get help, **n** for the number of entries, **t** – sorted on cpu time, **q** to quit

```
233 processes; 788 threads; 4663 channels, 5906 fds
```

```
CPU states: 94.8% idle, 4.1% user, 1.0% kernel
```

```
Memory: 4096M total, 3599M avail, page size 4K
```

**t** - Sort on CPU time

**m** - Sort on memory usage

JID	TIDS	Chans	FDs	Tmrs	MEM	HH:MM:SS	CPU	NAME
1	26	236	183	1	0	67:18:56	1.06%	procnto-600-smp-cisco...
256	5	39	21	4	292K	0:02:44	0.79%	packet
69	10	454	9	3	2M	0:33:07	0.62%	qnet
331	8	254	21	13	2M	0:15:20	0.52%	wdsysmon
55	11	23	15	6	36M	0:31:18	0.50%	eth_server
241	12	96	83	13	1M	0:04:54	0.37%	netio
171	15	97	44	9	2M	0:03:33	0.12%	gsp

# 'Show memory compare' command

Process how to use the command:

- **Takes the initial snapshot of heap usage**

```
RP/0/RP1/CPU0:CRS1#show memory compare start
```

```
Successfully stored memory snapshot /harddisk:/malloc_dump/memcmp_start.out
```

- **Takes the second snapshot of heap usage**

```
RP/0/RP1/CPU0:CRS1#show memory compare end
```

```
Successfully stored memory snapshot /harddisk:/malloc_dump/memcmp_end.out
```

- **Display the heap memory comparison report**

```
RP/0/RP1/CPU0:CRS1#show memory compare report
```

JID	name	mem before	mem after	difference	mallocs	restart
---	----	-----	-----	-----	-----	-----
57	i2c_server	11756	11916	160	1	
121	bgp	2522256	2522208	-48	-1	
234	lpts_pa	408536	407632	-904	-14	
224	isis	3089108	3087900	-1208	0	
314	tcp	247196	245740	-1456	-9	
241	netio	808136	806464	-1672	-46	



# 'Show tech' command

```
RP/0/RP0/CPU0:CRS1# show tech-support snmp file harddisk:sh_tech_snmp
```

```
++ Show tech start time: 2015-Jan-22.090643.UTC ++  
Wed Jan 22 09:06:44 UTC 2015 Waiting for gathering to complete  
.....  
Wed Jan 22 09:10:24 UTC 2015 Compressing show tech output  
Show tech output available at 0/RP0/CPU0 : harddisk:/demo_sh_tech.tgz  
++ Show tech end time: 2015-Jan-22.091025.UTC ++
```

```
RP/0/RP0/CPU0:CRS1# dir harddisk: | in sh_tech_snmp
```

```
Wed Jan 22 09:10:46.951 UTC  
58948      -rw- 709261      Wed Jan 22 09:10:25 2015  sh_tech_snmp.tgz  
RP/0/RP0/CPU0:CRS1#
```

```
RP/0/RP1/CPU0:CRS1#show tech-support cef ipv4 location ?
```

```
0/2/CPU0      Fully qualified location specification  
0/3/CPU0      Fully qualified location specification  
0/5/CPU0      Fully qualified location specification  
0/RP0/CPU0    Fully qualified location specification  
0/RP1/CPU0    Fully qualified location specification  
WORD          Fully qualified location specification
```

# Routing Protocol Configuration and Verification

# IOS-XR Protocol Configuration

## IOS XR

- Protocol configuration exists:
  - Only within the protocol
  - Hierarchical  
(multiple levels deep is common)

Avoids having to scroll back and forth in the configuration

## Other Cisco Operating Systems

- Protocol configuration exists at:
  - Global Process Level
  - Routing Process
  - Interface Configuration  
(normally one level deep)

# Configuring Static Routes

- Initialize the routing protocol
- Define the address family
- Define the route

```
router static
  address-family ipv4 unicast
    192.168.1.0/24 Serial0/0/0/0
    192.168.2.0/24 1.2.3.4
  !
  address-family ipv6 unicast
    fec0:1234::3/64 fec0::88
```

What about IPv6?

Add a description for each route

# Configuring EIGRP

- Initialize the routing protocol
- Define the address-family
- Identify the interfaces

```
router eigrp 100
  address-family ipv4
    interface Loopback0
    !
    interface GigabitEthernet0/0/0/0
    !
    interface GigabitEthernet0/0/0/1
    !
    interface GigabitEthernet0/0/0/2
    !
  !
!
```

# EIGRP Verification Commands



```
RP/0/0/CPU0:XR1#show eigrp interfaces
```

```
IPv4-EIGRP interfaces for AS(100)
```

Interface	Peers	Xmit Queue Un/Reliable	Mean SRTT	Pacing Time Un/Reliable	Multicast Flow Timer	Pending Routes
Gi0/0/0/0	0	0/0	0	640/640	0	0
Gi0/0/0/2	2	0/0	106	0/10	532	0

```
RP/0/0/CPU0:XR1#show eigrp neighbors
```

```
IPv4-EIGRP neighbors for AS(100) vrf default
```

H	Address	Interface	Hold Uptime (sec)	SRTT (ms)	RTO	Q Cnt	Seq Num
1	10.123.1.2	Gi0/0/0/2	12 00:00:26	1275	5000	0	6
0	10.123.1.3	Gi0/0/0/2	12 00:00:26	2	200	0	6

## Backwards support for older commands

**Does not provide context sensitive help. (i.e. ?)**



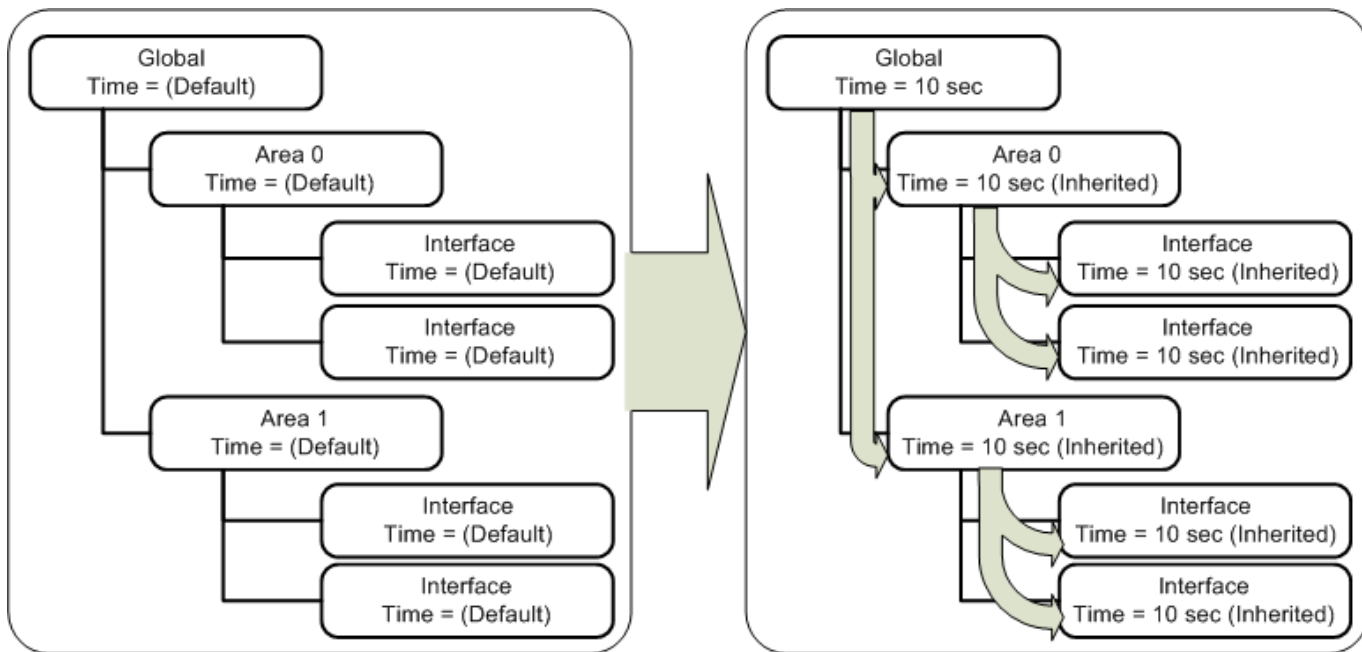
# Configuring OSPF

- Initialize the routing protocol
- Define the OSPF areas
- Identify the interfaces

```
router ospf 1
  area 0
    interface GigabitEthernet0/0/0/0
    !
    interface GigabitEthernet0/0/0/1
    !
  !
  area 2
    interface GigabitEthernet0/0/0/2
    !
    interface GigabitEthernet0/0/0/3
    !
  !
!
```

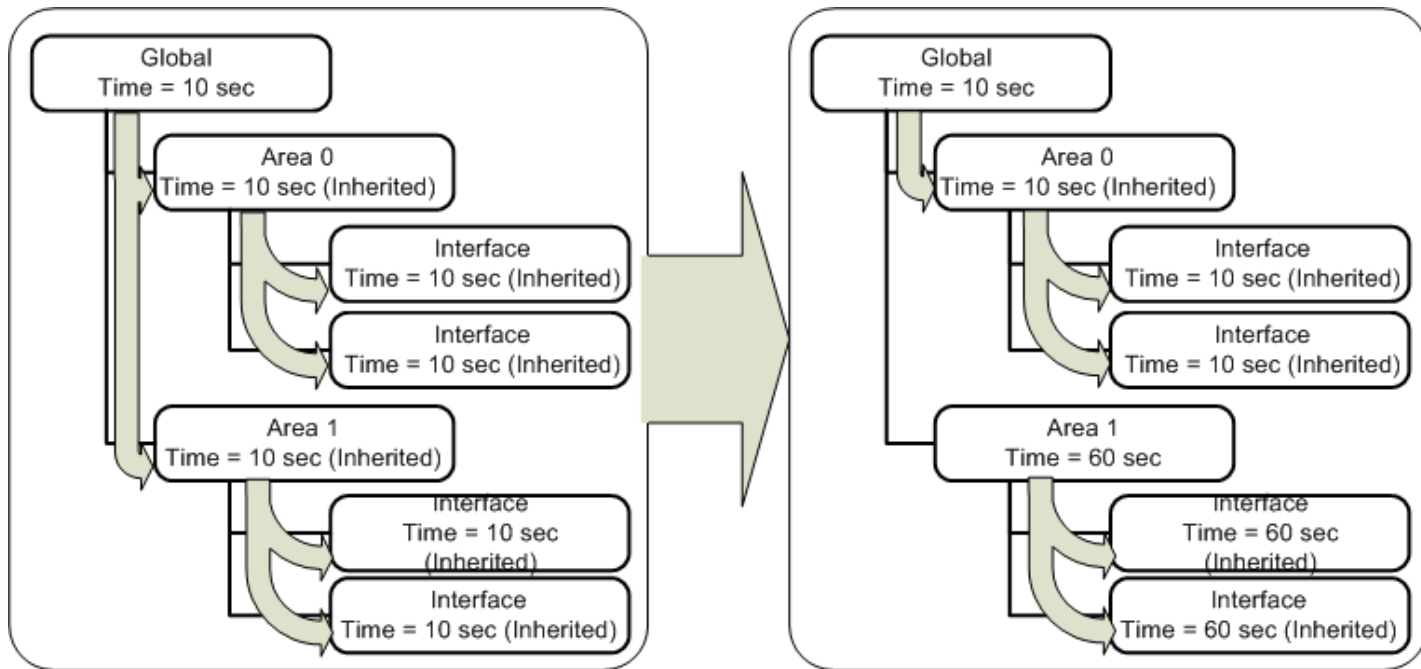
# OSPF Hierarchical Configuration

- Settings at higher levels are inherited at lower levels



# Protocol Pre-emption

- Configuration at lower level pre-empts global configuration



# Configuring OSPF Features

Everything related to OSPF configuration resides in the process:

- Timers, network types, authentication

```
router ospf 1
  authentication message-digest
  message-digest-key 1 md5 CISCO
  network point-to-point
  area 0
    cost 100
    interface GigabitEthernet0/0/0/0
    !
    interface GigabitEthernet0/0/0/1
    !
    !
  area 2
    cost 2000
    interface GigabitEthernet0/0/0/2
    !
    interface GigabitEthernet0/0/0/3
    cost 9999
```

# OSPF Side-By-Side Comparison to IOS with Inheritance

## IOS XR

```
router ospf 1
 authentication message-digest
 message-digest-key 1 md5 CISCO
 network point-to-point
 area 0
  cost 100
 interface GigabitEthernet0/0/0/0
 !
 interface GigabitEthernet0/0/0/1
 !
 !
 area 2
  cost 2000
 interface GigabitEthernet0/0/0/2
 !
 interface GigabitEthernet0/0/0/3
  cost 9999
```

## IOS

```
router ospf 1
  area 0 authentication message-digest
  area 2 authentication message-digest
 network 10.100.1.0 0.0.0.7 area 0
 network 10.200.1.0 0.0.0.15 area 2

interface gi0/0
 ip ospf network point-to-point
 ip ospf message-digest-key 1 md5 CISCO
 ip ospf cost 100
!
interface gi0/1
 ip ospf network point-to-point
 ip ospf message-digest-key 1 md5 CISCO
 ip ospf cost 100
!
interface gi0/2
 ip ospf network point-to-point
 ip ospf message-digest-key 1 md5 CISCO
 ip ospf cost 2000
!
interface gi0/3
 ip ospf network point-to-point
 ip ospf message-digest-key 1 md5 CISCO
 ip ospf cost 999
```

# OSPF Verification Commands

```
RP/0/0/CPU0:XR1#show ospf interface brief
```

```
Interfaces for OSPF 1
```

Interface	PID	Area	IP Address/Mask	Cost	State	Nbrs	F/C
Lo0	1	0	192.168.1.1/32	1	LOOP	0/0	
Gi0/0/0/0	1	0	10.1.1.1/24	1	DR	0/0	
Gi0/0/0/2	1	0	10.123.4.1/24	1	DROTH	2/3	

```
RRP/0/0/CPU0:XR1#show ospf neighbor
```

```
Neighbors for OSPF 1
```

Neighbor ID	Pri	State	Dead Time	Address	Interface
192.168.2.2	1	2WAY/DROTHER	00:00:32	10.123.4.2	GigabitEthernet0/0/0/2
Neighbor is up for 00:46:45					
192.168.3.3	1	FULL/BDR	00:00:35	10.123.4.3	GigabitEthernet0/0/0/2
Neighbor is up for 00:49:55					

```
Total neighbor count: 2
```



# Configuring IS-IS

- Create the IS-IS routing process
- Identify the IS-IS NET
- Identify the interface(s)
- Activate the address-family
- Log Adjencies (optional)

```
router isis ISIS
net 49.1234.0000.0000.0001.00
log adjacency changes
interface GigabitEthernet0/0/0/0
  address-family ipv4 unicast
  !
!
interface GigabitEthernet0/0/0/1
  address-family ipv4 unicast
  !
!
!
```

# Configuring IS-IS Features

Everything related to IS-IS resides in the process:

- Timers, circuit/router IS-IS levels, metric style, etc.

```
router isis ISIS
net 49.1234.0000.0000.0001.00
log adjacency changes
address-family ipv4 unicast
metric-style wide
!
interface GigabitEthernet0/0/0/0
circuit-type level-1
address-family ipv4 unicast
!
!
interface GigabitEthernet0/0/0/1
address-family ipv4 unicast
!
!
```

# IS-IS Neighbor Verification

```
RP/0/0/CPU0:XR1#show isis neighbors
```

```
IS-IS ISIS neighbors:
```

System Id	Interface	SNPA	State	Holdtime	Type	IETF-NSF
R2	Gi0/0/0/2	aabb.cc00.6500	Up	25	L1L2	Capable
R3	Gi0/0/0/2	aabb.cc00.6600	Up	7	L1L2	Capable

```
Total neighbor count: 2
```

# Configuring BGP

- Create the BGP routing process
- Identify Router-ID  
(Required if no loopback interfaces)
- Initialize the Address-Family
- Advertise networks (optional)
- Identify the neighbors IP address
- Configure Session Details
- Associate the Address-Family to that neighbor's BGP session

```
router bgp 100
  bgp router-id 192.168.1.1
  address-family ipv4 unicast
    network 192.168.0.0/16
  !
  neighbor 10.0.0.1
    remote-as 100
    update-source Loopback0
    address-family ipv4 unicast
  !
!
```

Routing policies are optional for IBGP sessions

# BGP Route Policies

- Route-policies are optional for IBGP peers
- Route-policies are mandatory for EBGP peers

Considered a safety mechanism

```
router bgp 100
  address-family ipv4 unicast
!
  neighbor 10.0.0.1
    remote-as 200
  address-family ipv4 unicast
```

```
RP/0/0/CPU0: 16:28:06.171 : bgp[1047]: %ROUTING-BGP-6-NBR_NOPOLICY : No inbound IPv4 Unicast policy is configured for eBGP neighbor 10.0.0.1. No IPv4 Unicast prefixes will be accepted from the neighbor until inbound policy is configured.
```

```
RP/0/0/CPU0:16:28:06.171 : bgp[1047]: %ROUTING-BGP-6-NBR_NOPOLICY : No outbound IPv4 Unicast policy is configured for eBGP neighbor 10.0.0.1. No IPv4 Unicast prefixes will be sent to the neighbor until outbound policy is configured.
```

# BGP Route Policies

- Route-policies are optional for IBGP peers
- Route-policies are mandatory for EBGP peers

```
router bgp 100
  address-family ipv4 unicast
!
  neighbor 10.0.0.1
    remote-as 200
  update-source Loopback0
  address-family ipv4 unicast
    route-policy PASS in
    route-policy PASS out
```

Routing policies are optional for IBGP sessions

# BGP Verification

```
RP/0/0/CPU0:XR1#show bgp ipv4 unicast summary
```

```
! Output omitted for brevity
```

```
BGP router identifier 192.168.1.1, local AS number 100
```

```
BGP main routing table version 4
```

Process Speaker	RcvTblVer	bRIB/RIB	LabelVer	ImportVer	SendTblVer	StandbyVer
	4	4	4	4	4	4

Neighbor	Spk	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	St/PfxRcd
10.12.1.2	0	100	8	7	4	0	0	00:05:23	0

```
RP/0/0/CPU0:XR1#show bgp ipv4 unicast
```

```
! Output omitted for brevity
```

```
BGP main routing table version 6
```

```
Status codes: s suppressed, d damped, h history, * valid, > best
```

```
          i - internal, r RIB-failure, S stale
```

```
Origin codes: i - IGP, e - EGP, ? - incomplete
```

Network	Next Hop	Metric	LocPrf	Weight	Path
*> 10.12.1.0/24	0.0.0.0	0		32768	i
* i	10.12.1.2	0	100	0	i
*> 192.168.1.1/32	0.0.0.0	0		32768	i
*>i192.168.2.2/32	10.12.1.2	0	100	0	i

```
Processed 2 prefixes, 2 paths
```

# Show run .....

**As explicit as you want!!!**

```
RP/0/0/CPU0:XR1#show run router ospf 1
! Output omitted for brevity
router ospf 1
  area 0
    interface TenGigE9/0/0/0
    !
  !
  area 1
    interface TenGigE9/0/0/1
      cost 10
    interface TenGigE9/0/0/2
    !
  !
RP/0/0/CPU0:XR1#show run router ospf 1 area 1 interface TenGigE9/0/0/1
! Output omitted for brevity
router ospf 1
  area 1
    interface TenGigE9/0/0/1
      cost 10
    !
  !
!
```

**Supports Autocomplete**

**Works with all protocols  
and almost any process!!**



# IOS XR: Multicast

# Configuring Multicast Routing

- Enable multicast routing process
- Identify the address-family (IPv4 / IPv6)
- List Interfaces and **enable** (Or enable all of them)
- Specify PIM parameters (opt.) (hello intervals, RP, etc.)
- Specify IGMP parameters (opt.)

```
multicast-routing
address family ipv4
interface GigabitEthernet0/0/0/0
enable
interface GigabitEthernet0/0/0/1
enable
```

OR

```
multicast-routing
address family ipv4
interface all enable
```

# Configuring PIM (Optional)

- PIM is enabled by default for all interfaces with multicast routing enabled
- Used for setting RPs, hello intervals or other PIM related settings

```
router pim
  address family ipv4
  hello-interval 20
  rp-address 10.10.10.1
```

# Configuring IGMP (Optional)

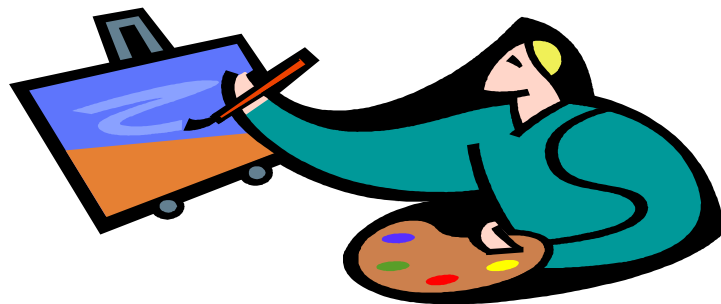
- IGMP is enabled by default for all interfaces with multicast routing enabled
- Used for tweaking various IGMP settings

```
router igmp
interface GigabitEthernet0/0/0/0
version 3
query interval 40
```

# Route Policy Language

# What is RPL

- Route Policy Language
- Used to filter routing information
  - Remove routes
  - Change attributes
- Test a specific policy before its applied



How many of you  
get confused by  
route-maps?

# RPL brings clarity to Route-Maps

```
router bgp 100
```

```
  bgp log-neighbor-changes
```

```
  neighbor 100.64.1.1 remote-as 65000
```

```
  neighbor 100.64.1.1 password bgn2dcx
```

```
  neighbor 100.64.1.1 remove-private-as
```

```
  neighbor 100.64.1.1 soft-reconfiguration inbound
```

```
  neighbor 100.64.1.1 prefix-list INTERNET-IN in
```

```
  neighbor 100.64.1.1 prefix-list INTERNET-OUT out
```

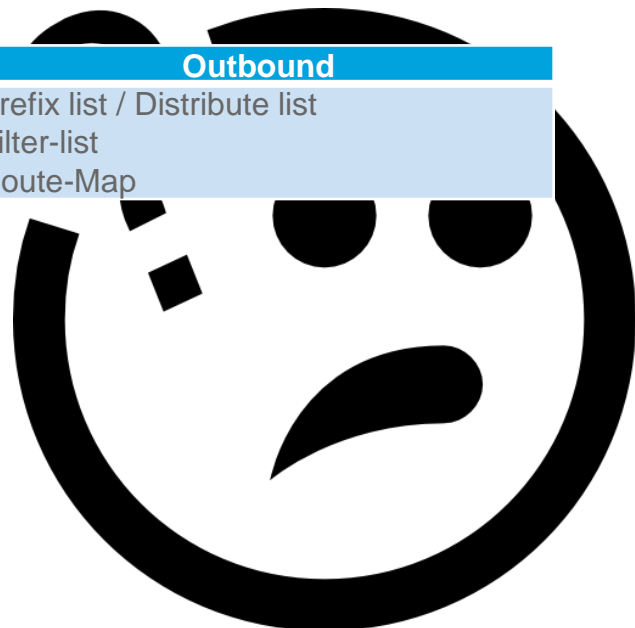
```
  neighbor 100.64.1.1 route-map INTERNET-IN in
```

```
  neighbor 100.64.1.1 route-map INTERNET-OUT out
```

```
  neighbor 100.64.1.1 filter-list 3 in
```

```
  neighbor 100.64.1.1 filter-list 7 out
```

Inbound	Outbound
Route-Map	Prefix list / Distribute list
Filter-list	Filter-list
Prefix list / Distribute list	Route-Map



**What is the order of processing?**



# Actions in a RPL



There is an implicit drop at the end of RPL processing.  
A route must be given a **'ticket'** to ensure that it has been inspected by the RPL

- **Pass** – prefix allowed if not later dropped
  - **pass** grants a ticket to defeat default drop
  - Execution **continues** after pass
- **Set** – value changed, prefix allowed if not later dropped
  - Any **set** at any level grants a ticket
  - Execution **continues** after **set**
  - Values can be set more than once
- **Drop** – prefix is discarded
  - Explicit drop **stops** policy execution
  - Implicit drop (if policy runs to end without getting a ticket)
- **Done** – accepts prefix and **stops** processing



# Basic RPL Examples

- Basic Pass Policy

## Example Configuration

```
route-policy PASS-ALL
  pass
end-policy
```

- Basic Drop Policy

## Example Configuration

```
route-policy DROP-ALL
  drop
end-policy
```

Somewhat redundant due to implicit drop

# RPL Examples

- Basic conditional statement

Logic	Example Configuration
if Match-Condition-One then Action-One end-if	<b>if</b> med eq 150 <b>then</b> pass <b>endif</b>

Conditional Match

Action

- Branching options

Logic	Example Configuration
if Match-Condition-One then Action-One else Action-Two end-if	<b>if</b> destination in (10.0.0.0/8 ge 8) <b>then</b> pass <b>else</b> drop <b>endif</b>

Comparison operator

Notice we are matching networks directly in the RPL.

Supports Prefix Matching or WildCard

# RPL Examples

(continued)

- Multiple Branching options

Logic	Example Configuration
if <b>Match-Condition-One</b> then <b>Action-One</b> elseif <b>Match-Condition-Two</b> then <b>Action-Two</b> else <b>Action-Three</b> end-if	<b>if</b> destination in (10.0.0.0/8 ge 8) <b>then</b> set tag 1 <b>elseif</b> destination in (172.16.0.0/12 ge12) <b>then</b> set tag 2 <b>else</b> drop <b>endif</b>

# Nested Conditions

- **If** statements within other **if/elseif/else** statements
  - Method of placing multiple conditions
- Nesting can be any depth

Logic	Example Configuration
if <b>MATCHING-CONDITION-ONE</b> then if <b>MATCHING-CONDITION-TWO</b> then <b>ACTION-ONE</b> end-if end-if	<b>if</b> as-path passes-through '100' <b>then</b> <b>if</b> destination in (172.16.0.0/12 ge12) <b>then</b> pass <b>endif</b> <b>endif</b>

# Original Value

- A conditional match does not occur on intermediary values during the route policy processing.

## Conditional Matches on Original Value

```
route-policy ORIGINAL-VALUES
  if med eq 100 then
    set med 200
  endif
  if med eq 200 then
    drop
  endif
end-policy
```

- In the example, only the original routes with a MED of 200 are dropped and the routes with values set to 200 are not dropped.

# Simplifying BGP AS-Path Conditions

AS Path Selection Criteria	Route-Map AS-Path ACL Logic <i>(ip as-path access-list 1)</i>	RPL Logic
Local Routes	<code>permit ^\$</code>	<code>if as-path is-local</code>
Only Routes From Neighbor AS 200	<code>permit ^200_</code>	<code>if as-path neighbor-is '200'</code>
Only Routes Originating From AS 200	<code>permit _200\$</code>	<code>if as-path originates-from '200'</code>
Passes Through AS200	<code>permit _200_</code>	<code>if as-path passes-through '200'</code>
Routes From 3 ASes or less away	<code>permit ^[0-9]+ [0-9]+ [0-9]+?</code>	<code>if as-path length le 3</code>

# RPL Policy Sets

- Prefix-lists, ACLs, AS\_Path ACLs can be confusing because of permit/deny actions
- IOS XR uses policy sets to store the same information: Prefix Set, Community Set, Extended Community Set, AS\_Path Set
- There is not a deny in a Policy Set
- Processing occurs until the first match is made



# Named and Inline Set (Same behavior)

## Inline Example Configuration

```
if destination in (10.0.0.0/8 ge 8, 172.16.0.0/12 ge 12, 192.168.0.0/16 ge 16) then
    pass
else
    drop
endif
```

## Set Example Configuration

```
route-policy RFC1918-PREFIX-SET
  if destination in PREFIX-SET-RFC1918 then
    pass
  endif
end-policy
!
prefix-set PREFIX-SET-RFC1918
  10.0.0.0/8 ge 8,
  172.16.0.0/12 ge 12,
  192.168.0.0/16 ge 16
end-set
```

# Viewing Set Based RPLS

Keyword required to see sets in the RPL

## Inline Example Configuration

```
RP/0/0/CPU0:XR1#show rpl route-policy RFC1918-PREFIX-SET inline
```

```
route-policy RFC1918-PREFIX-SET
  if destination in (10.0.0.0/8 ge 8, 172.16.0.0/12 ge 12, 192.168.0.0/16 ge 16) then
    pass
  endif
end-policy
```

Avoids having to scroll back and forth in the configuration

# RPL Existence

- **Question:** Non IOS XR systems have a difference behavior to a route if there is reference to a non-existent ACL, prefix-list, or route-map. How does IOS XR process these occurrences?
- **Answer:** IOS XR RPL does not use access-lists or prefix-lists. It uses policy-sets.
- If a policy-set or RPL is referenced and does not exist, the configuration **will fail on the commit!**

# RPL Examples

## Bad RPL Logic

```
route-policy METRIC-MODIFICATION
  if destination in (192.168.0.0/16 ge 16) then
    set med 100
  endif
  set med 200
end-policy
```

Overwrites Setting

## Good RPL Logic Option #1

```
route-policy METRIC-MODIFICATION
  if destination in (10.0.0.0/8 ge 8) then
    set med 100
  else
    set med 200
  endif
end-policy
```

## Option #2

```
route-policy METRIC-MODIFICATION
  if destination in (10.0.0.0/8 ge 8) then
    set med 100
  done
  endif
  set med 200
end-policy
```

Stops all processing  
on matched prefixes

# Nesting of RPLs

## Example Configuration

```
route-policy PARENT
  apply CHILD-ONE
  apply CHILD-TWO
  pass
end-policy

route-policy CHILD-ONE
  set weight 100
end-policy

route-policy CHILD-TWO
  set community (2:1234) additive
end-policy
```

Can go multiple levels deep

# Parameter Passing

## Single Parameter

```
route-policy PARAM($MED)
  set med $MED
end-policy

router bgp 300
address-family ipv4 unicast
!
neighbor 192.1.1.2
  remote-as 400
  address-family ipv4 unicast
    route-policy PARAM (50) in
    route-policy PASS-ALL out
```

List of policy parameters

Accessing the passed parameter

Calling policy and passing parameter

# Using Multiple Parameters in BGP

## Multiple Parameter

```
route-policy SP-PEER ($AS, $PREFIX)
```

```
    if destination in $PREFIX and as-path originates-from '$AS' then  
        pass  
    endif  
end-policy
```

```
router bgp 300
```

```
address-family ipv4 unicast
```

```
!
```


```
neighbor 192.1.1.2
```

```
    remote-as 400
```

```
    address-family ipv4 unicast
```

```
        route-policy SP-PEER (50, CUST1-PREFIX-SET) in
```

```
        route-policy PASS-ALL out
```



Can reference a  
policy-set

# Boolean Operators

## Negation

```
if not destination in PREFIX-SET-RFC1918 then
    pass
endif
```

## Conjunction

```
if destination in PREFIX-SET-RFC1918 and as-path passes-through '100' then
    pass
endif
```

## Disjunction

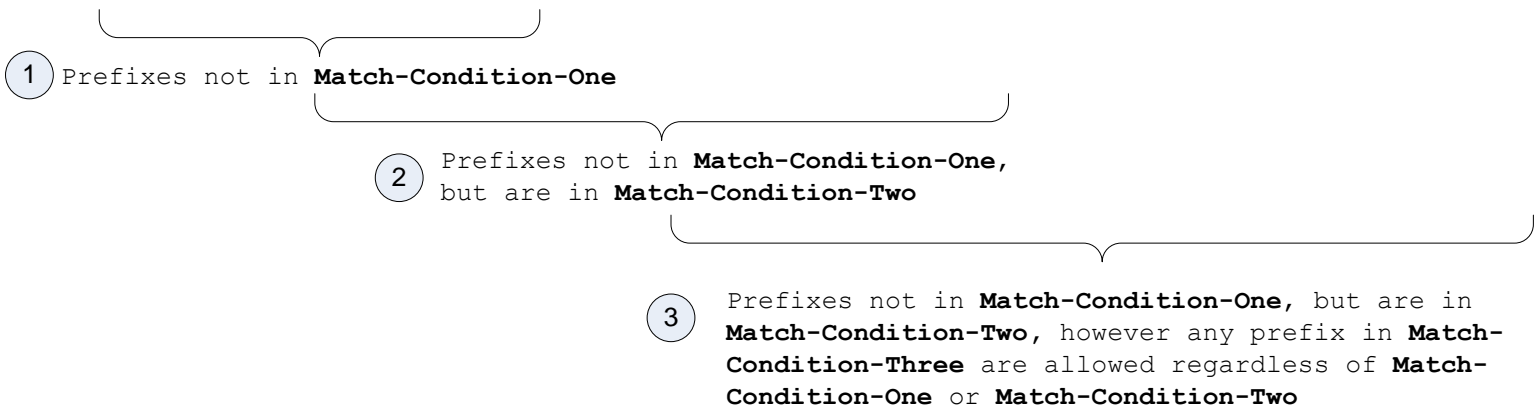
```
if destination in PREFIX-SET-RFC1918 or as-path passes-through '100' then
    pass
endif
```



# Boolean (Logical) Operations

- Comparison operators are context sensitive
  - Semantic check not done until RPL policy use is committed
- Supported Operators - Not, And, & Or (in order of precedence)

if Not **Match-Condition-One** and **Match-Condition-Two** or **Match-Condition-Three**



# Boolean (Logical) Operations

```
if ((Not Match-Condition-One) and Match-Condition-Two) or Match-Condition-Three)
```

- Conditional match that requires a route to not pass through AS 100 or AS 200, and must be within the 192.168.0.0/16 network range

## Use of parentheses

```
if not (as-path passes-through '100' or as-path passes-through '200') and destination in (192.168.0.0/16 ge 16)
```

# Prefix List Functionality in an RPL

- Prefix List

```
ipv4 prefix-list PREFIX-LIST deny 192.168.1.1/32
ipv4 prefix-list PREFIX-LIST permit 192.168.0.0/16 ge 16
```

- RPL Logic

```
if (destination in (192.168.0.0/16 ge 16) and (not destination in (192.168.1.1))) then
    pass
endif
```

# RPL Show Commands

Only display prefixes matching policy – filter show command

```
RP/0/0/1:CRS1#show bgp route-policy SAMPLE
```

```
BGP router identifier 172.20.1.1, local AS number 1820
```

```
BGP main routing table version 729
```

```
Dampening enabled
```

```
BGP scan interval 60 secs
```

```
Status codes: s suppressed, d damped, h history, * valid, > best
```

```
i - internal, S stale
```

```
Origin codes: i - IGP, e - EGP, ? - incomplete
```

Network	Next Hop	Metric	LocPrf
* 10.13.0.0/16	192.168.40.24	0	
1878 704 701 200 ?			
* 10.16.0.0/16	192.168.40.24	0	
1878 704 701 I			

# RPL Show Commands [attachpoint]

## RPL Attachment Points

```
RP/0/RP0/CPU0:CRS1#show rpl route-policy PASS attachpoints
```

```
BGP Attachpoint: Neighbor
```

Neighbor/Group	type	afi/safi	in/out	vrf name
cavs	nbr	IPv4/uni	in	default

# RPL Show Commands

## RPL Attachment States

```
RP/0/0/CPU0:CRS1#show rpl route-policy states
```

```
ACTIVE -- Referenced by at least one policy which is attached
```

```
INACTIVE -- Only referenced by policies which are not attached
```

```
UNUSED -- Not attached (directly or indirectly) and not referenced
```

```
The following policies are (ACTIVE)
```

```
-----
```

```
..
```

```
The following policies are (INACTIVE)
```

```
-----
```

```
None found with this status.
```

```
The following policies are (UNUSED)
```

```
-----
```

```
...
```

# Modifying an Existing RPL

```
RP/0/RP0/CPU0:CRS-D#conf t
RP/0/RP0/CPU0:CRS-D(config)#route-policy PASS-ALL-TEST
RP/0/RP0/CPU0:CRS-D(config-rpl)#pass
RP/0/RP0/CPU0:CRS-D(config-rpl)#end-policy
RP/0/RP0/CPU0:CRS-D(config)#commit
Mon Jul 11 20:53:33.817 EDT
RP/0/RP0/CPU0:CRS-D(config)#route-policy PASS-ALL-TEST
Mon Jul 11 20:53:41.436 EDT
```

```
% WZ RP/0/RP0/CPU0:CRS-D#edit route-policy PASS-ALL-TEST ? exists!
Recd emacs to use Emacs editor t
defi nano to use nano editor
vim to use Vim editor
<cr>
RP/0/RP0/CPU0:CRS-D#edit route-policy PASS-ALL-TEST █
```

# IOS XR: MPLS LDP



# Configuring MPLS LDP

- Enable LDP process
- List Interfaces
- Specify Interface specific items under each interface (opt.) (discovery address, hello)
- Configure MPLS OAM (opt.)

```
mpls ldp
interface GigabitEthernet0/0/0/0
!
interface GigabitEthernet0/0/0/1
address-family ipv4
discovery transport-address 1.1.1.1
!
!
mpls oam
```

# MPLS Verification Commands



```
RP/0/0/CPU0:CRS1#show mpls forwarding
```

Local Label	Outgoing Label	Prefix or ID	Outgoing Interface	Next Hop	Bytes Switched	T O
17	Pop Label	192.168.1.1/32	PO0/6/0/2	192.168.6.1	0	
18	Pop Label	192.168.1.3/32	PO0/6/0/0	192.168.7.3	0	
19	Unlabelled	192.168.1.4/32	PO0/6/0/1	192.168.8.5	0	
20	Unlabelled	192.168.1.5/32	PO0/6/0/1	192.168.8.5	0	
21	29	192.168.1.6/32	PO0/6/0/2	192.168.6.1	0	
22	30	192.168.1.7/32	PO0/6/0/0	192.168.7.3	0	
	Unlabelled	192.168.1.7/32	PO0/6/0/1	192.168.8.5	0	

```
RP/0/0/CPU0:CRS1#show mpls interfaces
```

Interface	LDP	Tunnel	Enabled
POS0/6/0/0	Yes	Yes	Yes
POS0/6/0/1	No	Yes	Yes
POS0/6/0/2	Yes	Yes	Yes

# IOS XR L3VPN

# VRF Configuration

## Configuring the VRF in the Global Mode

```
vrf vpn1
  description foo
  router-id 1.1.1.1
  address-family ipv4 unicast
    import route-target 100:1
    export route-target 200:1
    import route-policy vpn1-import
    export route-policy vpn1-export
```

## Assigning interface to VRF

```
interface g0/1/0/2
  vrf vpn1
  ipv4 address 1.1.1.2/24
```

Does not remove the IP  
address like IOS does.

# BGP VPNv4 Configuration



## Configuring PE to RR VPNv4 iBGP Neighbors

```
router bgp 100
  bgp router-id 100.100.100.100
  address-family vpnv4 unicast
!
  neighbor 192.168.1.1
  remote-as 100
  update-source loopback 0
  address-family vpnv4 unicast
```

# PE-CE Configuration

## router bgp 100

```
bgp router-id 100.100.100.100
address-family vpnv4 unicast
  vrf vpn1
    rd [auto | 100:1]
    label-allocation-mode [per-ce | per-vrf]
    address-family ipv4 unicast
    neighbor 1.1.1.1
      remote-as 65523
      address-family ipv4 unicast
      route-policy vpn1-in in
      route-policy vpn1-out out
```

## router eigrp 100

```
vrf vpn1
  address-family ipv4
    router-id 100.100.100.100
    redistribute bgp 100 route-policy policy1
  interface g0/1/0/2
    site-of-origin 100:1
```

## router ospf 100

```
vrf vpn1
  router-id 100.100.100.100
  domain-id type 0005 value 000102030405
  domain-tag 101
  redistribute bgp 100 route-policy policy1
  area 0
    interface g0/1/0/2
```

## router static

```
vrf vpn1
  address-family ipv4 unicast
    10.1.1.1/32 g0/1/0/2
```

## router rip

```
vrf vpn1
  redistribute bgp 100 route-policy policy1
  interface g0/1/0/2
    site-of-origin 100:1
```

# Reasons Why IOS XR Rocks!

# IOS XR Benefits

- Modular architecture:
  - Built with Scalability, Stability, and Security in Mind
- Configuration is hierarchical:
  - Everything is in one place – **Reduces the Scroll-A-Thon**
  - Ability to view the specify the portion of the protocol configuration in the running-configuration that you want to see
- Improved Configuration management:
  - SysDB  
History of Changes (Who, When, What) and rollback ability
  - 2-Stage Commits, and Commit Confirm – **Reduces router lockouts**



# IOS XR Benefits

- Operational support
  - Multi-pipe filtering
  - Traces
  - Interface Monitoring
  - Process Monitoring
  - Configuration Rollbacks (Did we mention that already?)
- Route Policy Language
  - Provides Clarity
  - Scalability (Nesting & Parameterization)
  - Preview of impact to routing table before applying

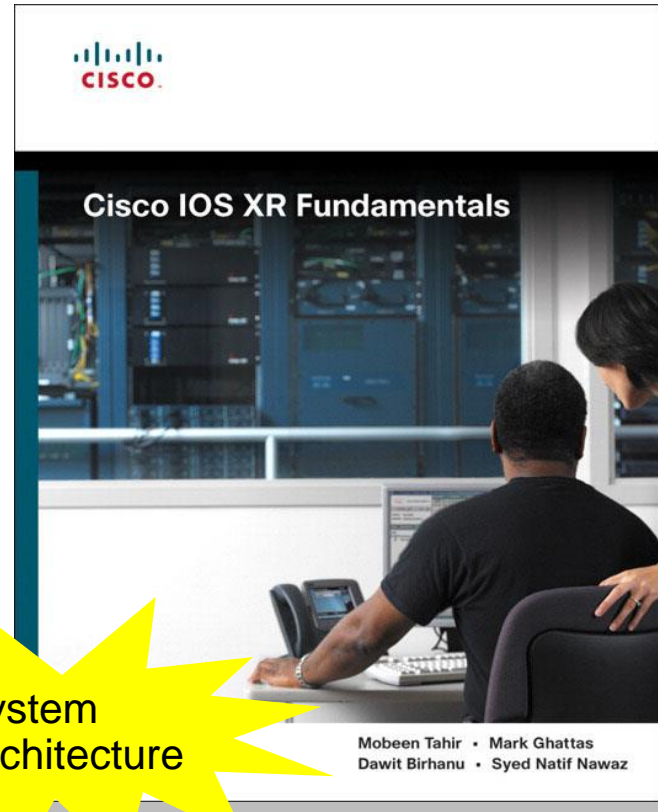
Are You Excited  
About IOS XR  
Yet?

# Recommended Reading for BRKARC-1008



Protocol  
Configuration

Cisco *live!*



System  
Architecture

# Suggested Sessions

- **BRKSPG-2724:** Network Function Virtualization with IOS XR
- **BRKSPG-2904:** ASR-9000/IOS XR Understanding forwarding, troubleshooting the system and XR operations
- **BRKSPF-2069:** Introduction to the Next Generation IOS XR Architecture
- **BRKARC-2022:** Introduction to Network Convergence System (NCS6k)
- **BRKARC-2003:** Cisco ASR 9000 Architecture
- **BRKARC-2017:** Packet Journey inside ASR 9000

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Joe Cozzolino | Senior Vice President, Cisco Services

Thursday, July 14<sup>th</sup>, 2016

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# Thank you



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